Package: RcppRedis (via r-universe)

October 30, 2026

Type Package

Title 'Rcpp' Bindings for 'Redis' using the 'hiredis' Library

Version 0.2.6.1

Date 2026-04-14

Description Connection to the 'Redis' (or 'Valkey') key/value store using the C-language client library 'hiredis' (included as a fallback) with 'MsgPack' encoding provided via 'RcppMsgPack' headers. It now also includes the pub/sub functions from the 'rredis' package.

SystemRequirements An available hiredis library (eg via package libhiredis-dev on Debian/Ubuntu, hiredis-devel on Fedora/RedHat, or directly from source from <https://github.com/redis/hiredis>) can be used but version 1.0.2 is also included and built on demand if needed. The optional 'rredis' package can be installed from the 'ghrr' 'drat' repo for additional illustrations and tests.

URL https://github.com/eddelbuettel/rcppredis, https://dirk.eddelbuettel.com/code/rcpp.redis.html

BugReports https://github.com/eddelbuettel/rcppredis/issues

License GPL (>= 2)

Imports methods, Rcpp (>= 1.1.1), RApiSerialize (>= 0.1.4)

LinkingTo Rcpp, RApiSerialize

Suggests RcppMsgPack, tinytest

VignetteBuilder Rcpp

Config/pak/sysreqs libhiredis-dev

Repository https://eddelbuettel.r-universe.dev

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`RcppRedis` *Rcpp module using hiredis library to connect R to Redis*

Description

The `Redis` module is created using Rcpp modules and wraps a minimal class `Redis` around an Redis connection context object which permits bi-directional communication with a Redis in-memory database.

New instances can be created using either a default constructor (using localhost and the default port) and either host and port, or just the host.

Currently, the module has just one worker command which sends a string to the Redis instance and returns a string.

The helper functions `serializeToChar()` and `unserializeFromChar` convert R objects to/from a character representation (and internalize the conversion from `raw` to `char` representation at the compiled level). The helper functions `serializeToRaw()` and `unserializeFromRaw` convert R objects to/from raw vectors.

Details

Please consult the Redis documentation for details on the available commands. See the Rcpp-modules vignette for details on Rcpp modules.

Author(s)

Dirk Eddelbuettel <edd@debian.org>

`redisMonitorChannels` *redisMonitorChannels*

Description

Listen for messages on subscribed Redis message channels.

Usage

```
redisMonitorChannels(context, type=c("rdata", "raw", "string"))
```

Arguments

context	A valid Redis context (see example).
type	The expected message value type.

Details

(From the Redis.io documentation): implement the Publish/Subscribe messaging paradigm where (citing Wikipedia) senders (publishers) are not programmed to send their messages to specific receivers (subscribers). Rather, published messages are characterized into channels, without knowledge of what (if any) subscribers there may be. Subscribers express interest in one or more channels, and only receive messages that are of interest, without knowledge of what (if any) publishers there are.

The `redisMonitorChannels` function may be called repeatedly in an event loop to service messages on all subscribed channels. When a message is received, the `redisMonitorChannels` function will attempt to evaluate a callback function with same name as the channel, with the message as its single argument. If no such function can be found, the message is returned. See the help page for `redisGetResponse` for a description of the message format.

WARNING: The `redisMonitorChannels` function blocks indefinitely until a message is received.

Use the lower-level `listen` context method to simply poll channels for messages without evaluating function callbacks.

Value

The result of an evaluated function callback message, or if no matching callback exists, the message.

Author(s)

B. W. Lewis

References

http://redis.io/commands

Examples

```
## Not run:
x <- new(Redis)
y <- new(Redis)

# Define a callback function to process messages from channel 1:
channel1 <- function(x) {
  cat("Message received from channel 1: ",x,"\n")
}
# Define a callback function to process messages from channel 2:
channel2 <- function(x) {
  cat("Message received from channel 2: ",x,"\n")
}

# Subscribe to the channels...
```

```
x$subscribe(c("channel1", "channel2"))
y$publish("channel2", pi)

redisMonitorChannels(x)

# Unsubscribe
x$unsubscribe(c("channel1", "channel2"))

## End(Not run)
```

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